

Making Virtual Research Environments in the Cloud a Reality: the gCube Approach

by Leonardo Candela, Donatella Castelli, Pasquale Pagano

In recent years scientists have been rethinking research workflows in favour of innovative paradigms to support multidisciplinary, computationally-heavy and data-intensive collaborative activities. In this context, e-Infrastructures can play a crucial role in supporting not only data capture and curation but also data analysis and visualization. Their implementation demands seamless and on-demand access to computational, content, and application services such as those typified by the Grid and Cloud Computing paradigms. gCube is a software framework designed to build e-Infrastructures supporting Virtual Research Environments, ie on-demand research environments conceived to realise the new science paradigms.

The eScience community is currently examining the feasibility of setting up innovative Virtual Research Environments (VREs) to meet the requirements of collaborative activities. VREs are designed to support both small and large-scale computationally-intensive, data-intensive and collaboration-intensive tasks, and to serve research communities potentially distributed over multiple domains and institutions.

A promising approach for the building and operation of VREs is based on e-Infrastructures, ie frameworks that enable secure, cost-effective and on-demand resource sharing across organizational boundaries. An e-Infrastructure can be seen as a “mediator”, accommodating resource sharing among resource providers and consumers, either human or inanimate. Resources are intended as generic entities, either physical (eg storage and computing resources) or digital (eg software, processes, data), that can be shared and can interact with other resources to synergistically provide various types of service. A service-based paradigm is needed in order to share/reuse these resources. The e-Infrastructure layer allows resource

providers to “sell” their resources, and resource consumers to “buy” them and to use them to build their applications. It also provides organizations with logistic and technical support for application building, maintenance, and monitoring.

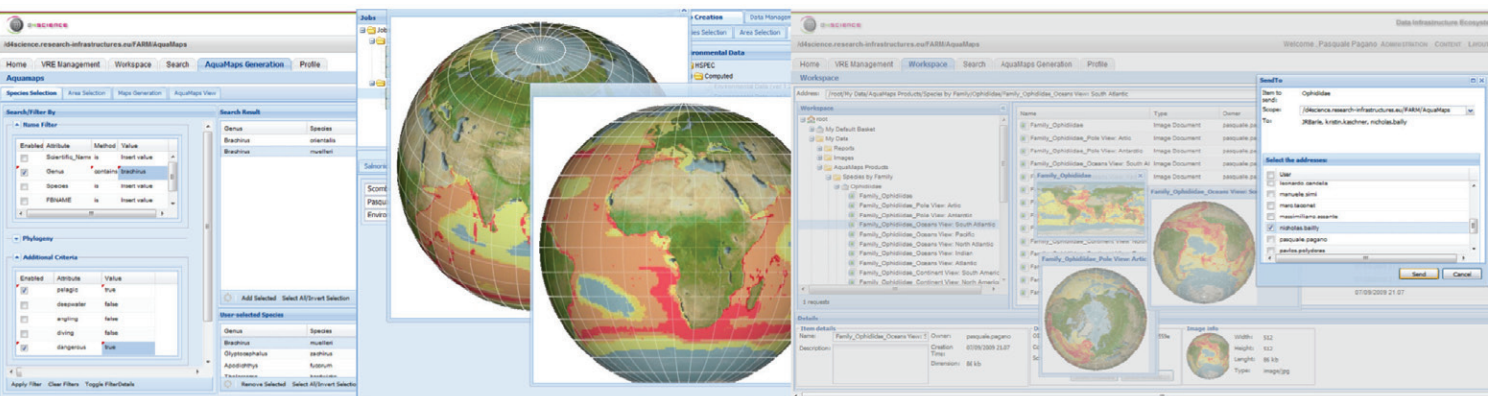
The e-Infrastructure vision shares many commonalities with Grid Computing and Cloud Computing. All three aim to reduce computing costs via economies of scale. They all attempt to achieve this objective by managing a pool of abstracted and virtualized resources and offering on demand computing power, storage facilities and services to “external” customers over the internet. The differences mainly reside in the services they offer, the business models, and the technologies that characterize them.

gCube is a software system specifically conceived to develop and operate large scale e-Infrastructures, enabling the declarative definition and automatic deployment and operation of VREs.

gCube facilities for e-Infrastructure development include a rich array of

mediator services for interfacing with existing infrastructure enabling technologies including grid (eg gLite/EGEE), cloud (eg Hadoop) and data source (eg OAI-PMH) oriented approaches. Via these mediator services, the storage facilities, processing facilities and data resources of the external infrastructures are conceptually unified to become gCube resources. Facilities for deploying gCube Nodes, ie servers offering storage and computing facilities (similar to the Infrastructure as a Service Cloud) are also offered together with the dynamic deployment of gCube services (similar to the Platform as a Service Cloud). These resources are complemented by the Software as a Service Cloud approach, ie offering software frameworks for data management, data integration, workflow definition and execution, information retrieval, and user interface building.

By relying on this impressive amount of resources and services, gCube based e-Infrastructures enable scientists to declaratively and dynamically build the VREs they need while abstracting on the implementation details. gCube tech-



Screenshots of gCube based Virtual Research Environments.

nology implements a user friendly Platform as a Service Cloud “function” where the content, application services, and computing resources needed by a scientist are automatically aggregated and deployed, and made available through a web based interface. The aggregated resources are also monitored to guarantee the VRE service.

gCube technology is now serving a number of challenging scientific domains, for example marine biologists generating model-based large-scale predictions of natural occurrences of marine species, High Energy Physicists mining bibliometric data and producing

hybrid metrics on the entire corpus of their literature, and fishery statisticians managing and integrating catch statistics.

gCube is the result of the collaborative efforts of researchers and developers from academic and industrial research centres including the Institute of Information Science and Technologies ISTI-CNR (IT), University of Athens (GR), University of Basel (CH), Engineering Ingegneria Informatica SpA (IT), University of Strathclyde (UK), CERN European Organization for Nuclear Research (CH), 4D SOFT Software Development Ltd (HU). Its

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Link:

gCube: <http://www.gcube-system.org>

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ManuCloud: The Next-Generation Manufacturing as a Service Environment

by Matthias Meier, Joachim Seidelmann and István Mezgár

The objective of the ManuCloud project is the development of a service-oriented IT environment as a basis for the next level of manufacturing networks by enabling production-related inter-enterprise integration down to shop floor level. Industrial relevance is guaranteed by involving industrial partners from the photovoltaic, organic lighting and automotive supply industries.

The transition from mass production to personalized, customer-oriented and eco-efficient manufacturing is considered to be a promising approach to improve and secure the future competitiveness of the European manufacturing industries, which constitute an important pillar of European prosperity. One precondition for this transition is the availability of agile IT systems, capable of supporting this level of flexibility on the production network layer, as well as on the factory and process levels.

The FP7 project, ManuCloud, has been set up with the mission to investigate the production-IT related aspects of this transition and to develop and evaluate a suitable IT infrastructure to provide better support for on-demand manufacturing scenarios, taking multiple tiers of the value chain into account. On this path, ManuCloud seeks to implement the vision of a cloud-like architecture concept (see Figure 1). It provides users with the ability to utilize the manufacturing capabilities of configurable, virtualized production networks, based on cloud-enabled, federated factories, supported by a set of software-as-a-service applications.

Three industries have been selected to be the initial application context for the ManuCloud concepts and technologies: The photovoltaic (PV) industry, the organic lighting (organic light emitting diodes (OLED)) industry and the automotive supplies industry. Each industry is driven by specific market needs.

Over recent months, the market situation for the European PV industry has changed to a highly competitive environment. Prices for standard PV products have substantially dropped. China has significantly increased its market share while European companies have lost their leading position. This project will implement the ManuCloud infrastructure for the PV industry to evaluate whether highly customizable PV systems, especially in the area of building integrated photovoltaic, allow for new business models for this industry.

The market for organic lighting is in an earlier stage than the PV market. However, market research predicts the development of a multibillion dollar market for these products within a few years. Due to the unique properties of large-area diffuse light generation with

adjustable colors, organic lighting is expected to generate numerous new applications, a substantial share of which will be customized solutions. The project will set up and evaluate the ManuCloud infrastructure for customized organic lighting solutions.

In addition to these rather strategic applications, this project is expected to have an immediate impact on the automotive supplies industry, mainly on the factory/process level components of the ManuCloud infrastructure. The ability to add new functionalities to software systems at factory level and to quickly adjust production systems to new requirements is increasingly important for these companies. With typical state-of-the-art architectures used in production, additional functionality often causes an exponential growth of system complexity. This growth of complexity significantly increases ramp-up time, risk level, and costs as well as maintenance efforts for long-term operations.

Based on ManuCloud’s mission, two major R&D focal points have been selected for the project: The ManuCloud intra-factory environment